



TrainworX Newsletter

Newsletter August 2019

Rotterdam, 31-7-2019

Dear Swiss Trainsimmers!

Summer is here and it's about time for another newsletter to update you on our ongoing projects and plans. As mentioned in our last newsletter, the time I have been able to spend on TrainworX has been limited and I hope to get some more work done during the summer months. Over the last year however, you have seen some add-ons made by Wilbur Graphics. Henk van Willigenburg is making sure that more new Swiss (and also German and Dutch) content is finding its way to our webshop. Next to the Dutch Retro Canvas Route, Henk has created the G12 steam pack and the SBB Re 4/4i Pendelzug.



Gotthardbahn – Alpine Classic Route

Perhaps the most important news is that Rivet Games is releasing its new Swiss Gotthard route on the 1st of August. This route stretches from Erstfeld all the way to Bellinzona and is the first high quality Swiss payware route that has been released since SBB Route 1.

As most of you know I have been creating and distributing Swiss add-ons for TS19 for a while now. As a one-man show, who is doing the TS work on the side next to a full-time job, I have not been able to build the highly needed, high quality routes for Switzerland on which my trains can run. When Rivet Games reached out to me telling about their plans for Swiss content I was thrilled and we started cooperating. Mainly sharing research info and working on scripting in order create TwX stock compatibility with Rivet's Gotthardbahn.

I am genuinely happy that we are about to see a high quality Swiss route for TS19 and hope for much more after the Gotthardbahn. The guys at RIVET are doing a great job in creating something that is technically perfect, not too heavy on system resources and aesthetically pleasing. It is not an easy task

and choices have to be made. I understand there will always be something to complain about but ask of you to keep things positive and enjoy our hobby.

Upgrades

The engines that will receive an upgrade for compatibility with the Rivet Games route are the Re 460, Re 420 and Re 620. Next to the needed scripting changes to communicate with Rivets' signalling and ZUB magnets, I felt a need to also improve some other technical and cosmetic imperfections which unfortunately take a lot more time than expected. At this point both the Re 460 and Re 420 are 90% ready but the 620 still needs work. When all 3 engines are finished I will create a 'Gotthard-pack' which will become available on the TwX webshop for a special bundle price of € 39,95.



When you already own one or more of the mentioned add-ons, the 'RIVET' upgrades will become available for a price of € 4,95 each. I am planning to release the upgrades as soon as they are ready. The Gotthard Pack will become available as soon as I have completed the upgrades for all 3 engines.

The IC2000 and RABe511 will not receive the RIVET upgrade as these trains are not allowed on the Gotthardbahn. Other trains might receive upgrades at a later date.

HVZ 'LION' and more..

The release of the LION HVZ consist is still planned but again delayed due to lack of cab info and the release of Rivet Games' Gotthardbahn Alpine Classic route. The good news is that I finally have acquired some good info on the cab controls that I can use. I will resume work on this project after the Gotthard upgrades are done.

Although not yet set in stone, next in line are an (AI) version of the Re 450 for Zürich – Olten (Trainsimulator.ch), SBB post wagons and a classic Ae 6/6. This roadmap is however not fixed and could change due to unforeseen circumstances.



Thank you!

As you have read, a lot is going on and we are working really hard to keep you happy. I ask for a bit of patience to allow me to do the needed work on all fronts and want to thank all my customers for their continued support.

Paul